

# Computational Cognitive Neuroscience (CPSY1492)

Tue/Thur 4:00-5:20pm, Fall 2026

Class Web Site: <http://ski.clps.brown.edu/cogsim.html>

Metcalf 104

|                      | Professor                                      | Teaching Assistants                        |
|----------------------|------------------------------------------------|--------------------------------------------|
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| <b>Office Hours:</b> | Tues 9-10am                                    | labtime or by appointment                  |

**Lab Sections:** Labs on Zoom: <https://brown.zoom.us/j/96864612930>

| Section | Time (Tentative) |
|---------|------------------|
| 01      | Wed 530pm-700pm  |

**Goals:** This course introduces you to the field of computational cognitive neuroscience, which considers how neural mechanisms inform the workings of the mind, and reciprocally, how cognitive and computational constraints afford a richer understanding of the problems these mechanisms evolved to solve. We focus on simulations of cognitive and perceptual processes using neural network models that bridge the gap between biology and behavior. We first consider the basic biological and computational properties of individual neurons and networks of neurons. We then discuss learning (plasticity) mechanisms that allow networks of neurons to be adaptive and which are required to perform any reasonably complex task. We consider how different brain systems (visual cortex, hippocampus, parietal cortex, frontal cortex, basal ganglia) interact to solve difficult computational tradeoffs. We examine a range of cognitive phenomena within this framework, including visual object recognition, attention, various forms of learning and memory, language and cognitive control. We will see how damage to different aspects of biological networks can lead to cognitive deficits akin to those observed in neurological conditions. The class includes a lab component in which students get hands on experience with graphical neural network software, allowing deeper, more intuitive appreciation for how these systems work.

**Prerequisites:** Students who have a sincere interest and additional background in cognitive psychology, neuroscience, and/or computers (or their relationships) will find this course more engaging. While the models we will be using are mathematically based, only algebra and some simple calculus-level concepts are involved. The focus will be on intuitive and practical applications (i.e., applying models to psychological and neuroscience data), but students are expected to engage with the core mathematical equations that we will cover in the readings and lectures. For most of the simulation assignment questions, students will make use of a graphical user interface. We will also have a few questions for which students will need to code themselves or use AI agents (we will provide support to assist you to get these off the ground), which will also be useful for completing the midterm and final projects. (The course uses the *Go* programming language. You are not expected to know this language but some familiarity with programming concepts will be helpful. AI agents will be available to help).

**Text:** O'Reilly, R. C., Munakata, Y., Frank, M.J., Hazy, T.E. and Contributors (2024). *Computational Cognitive Neuroscience*. Wiki Book, 5th Edition, URL: <https://book.compcogneuro.org>

Other Texts for supplemental reading (more detailed mathematical treatments of single and multi-neuron

dynamics, but far less about cognitive phenomena):

Dayan, P. and Abbott, L.F. (2001) *Theoretical Neuroscience*. MIT Press

Izhikevich, E.M. (2007) *Dynamical Systems in Neuroscience*. MIT Press

**Lab:** In addition to lecture, there is a weekly 2 hour lab session led by the TA, where students obtain in-depth hands-on experience with the computer simulation explorations. These explorations are the centerpiece of the course, and provide a unique exploratory learning opportunity. You will perform many what-if scenarios to understand what aspects of the brain's biology are important for producing specific cognitive phenomena. You will simulate the effects of brain damage in these models, to understand neuropsychology. The computer models enable complete control and dynamic, colorful visualization of these explorations, providing a unique ability to understand how cognition emerges from the brain. You will document these explorations by answering the simulation exercises questions. You will use the graphical interface for many questions but you will also use coding and AI agents for extra questions.

**Evaluation:** Your grade will be based on three components in the following proportions:

|                      |     |
|----------------------|-----|
| Simulation exercises | 35% |
| Reading reactions    | 10% |
| Midterm miniproject  | 10% |
| Final project        | 35% |
| Class participation  | 10% |

**Simulation Exercises:** The wiki textbook comes with a large number of “pre-built” neural network models that illustrate key principles and phenomena, using the Go/Python code mentioned above. Every week, you will explore these pre-built models, and you will document these explorations by answering questions from the wikibook. You will be responsible for all questions listed in each project, unless I tell you to skip specific questions. You should write up all of the assigned simulation exercises for each chapter and turn them in on Canvas on the date specified on the syllabus. Although you will be working on these exercises in the labs, you must write them up *individually*. **See also section on AI use below.** We want to see that each person individually understands the material, so this should be evident in your writeup. It is best to write down results and first drafts of answers as you work through the exercises; they can sometimes take a while to run and you don't want to have to run them repeatedly. Exercises turned in late will be penalized 5% for each day after the due date.

Please attempt to provide complete, concise answers. When a question asks why something happens, make sure you provide an account of the mechanisms involved, not a description of the phenomenon in different words. For example, given the question “Why does X make a neuron fire less frequently?”, an answer such as “Because the timing between spikes increases” is just a redescription of the question and is not an account of the mechanism by which X impacts spike frequency. To receive full credit on a problem, it should be obvious that you understand the answer from your writing. But this does not mean that you should write an overly long answer: lack of completeness and clarity will result in partial credit, as will answers which mention too many concepts without specifying which subset of them are relevant to the question.

**Collaboration:** You are allowed to discuss the simulation exercises with other students in the class (indeed, this will be a regular part of the weekly lab sessions). However, you must write them up individually. If you discuss one of the exercises at length with another student, it is always a good idea to list that other student's name in your response (e.g., “I worked with Tom Petty on this question”). This process of listing names protects you from ethics problems, in the following sense: If students X and Y state outright that they

worked together on a question, and I think that their answers are too similar, I do not consider this an ethics violation; rather, I will just tell X and Y that they should try harder to come up with different responses (and maybe deduct a few points). However, if X and Y hand in identical, idiosyncratic answers, and they do not list each other as having worked together, this constitutes an ethics violation because they are representing their work to be entirely their own, when in fact it is not.

**Reading reactions:** For each chapter, you will be asked to post a few sentences about the topic you found most interesting in the chapter and why. These reading reactions are designed to ensure that you are keeping up on the reading and to inform us about your interests. Reading reactions should be posted on canvas under “Discussions” prior to the class meeting when they are due.

### Other Discussion/Questions

We will be using Piazza for any discussion and questions other than reading reactions. This can include questions about homework, emergent, course content, or course logistics. The system is highly catered to getting you help fast and efficiently from classmates, the TA, and myself. Rather than emailing questions to the teaching staff, I encourage you to post your questions on Piazza (see link to sign up on the Canvas page and feel free to ignore any requests you might get for optional financial contributions).

**Final Project:** In the final project, you will conduct your own simulations to examine some phenomenon of interest to you (as one example, “the role of oscillations in memory consolidation”). This will involve either adding an extension to an existing model that we covered or building a new one from scratch. *Do not be overly ambitious* — relatively clear and simple but thoughtful work is much preferred to a complicated half-baked mess. Do not be misled by the relative simplicity of running the canned exercises in the book — *simulation projects take a long time to complete!* The TA and professor will consult with you to develop and refine a tractable project. You will also have the opportunity to complete a shorter, directed, midterm project that will help you develop skills with the software that will be useful for the final project.

Undergraduates can work in groups of 2 or 3, but each of you will have to contribute independently and each of you will have to write up separate components of the final paper. The following timeline is designed to ensure that you make progress on your project and that you receive feedback on it before turning in the final version.

| Deadline   | Assignment                                                                 |
|------------|----------------------------------------------------------------------------|
| Oct 23     | Midterm mini-project                                                       |
| Oct 29     | Project topic                                                              |
| Nov 5      | Project proposal (1 page summary and approach to explore thru simulations) |
| Nov 9 - 13 | Meeting w/ TA and instructor about project                                 |
| Dec 8-10   | Presentation of project to class                                           |
| Dec 15     | Final paper                                                                |

A final paper describing your project is due May 5. This paper should be 12-15 pages (double spaced, excluding figures), and should contain a concise introduction to the psychological issue or phenomenon, a justification of your (or others’) general approach to modeling it, methods, results, and a concluding discussion (about the significance of your results, what you might do to improve your model, etc.). Network diagrams and graphs of significant results should be included. However, do not include excessive or redundant figures; the text should provide a clear interpretation and justification of all figures. NOTE: For each day that the final paper is late, 5% will be deducted from your final paper grade.

**Class Participation:** Productive participation in class discussion is encouraged to help you get the most out of this course. You are expected to read the text chapters the week they are assigned and to come to class prepared to actively participate in discussion. Another way to participate is via reading reactions (and interactive discussion by reacting to others' reactions) on Canvas and Piazza.

Lectures and other course materials are copyrighted. Students are prohibited from reproducing, making copies, publicly displaying, selling, or otherwise distributing the recordings or transcripts of the materials. The only exception is that students with disabilities may have the right to record for their private use if that method is determined to be a reasonable accommodation by Student Accessibility Services. Disregard of the University's copyright policy and federal copyright law is a Student Code of Conduct violation.

**Grading Policy:** Grades are not curved; they are based on percentages:

|        |   |       |   |       |   |
|--------|---|-------|---|-------|---|
| 85-100 | A | 75-85 | B | 65-75 | C |
|--------|---|-------|---|-------|---|

### AI Policy

This course will involve some exercises which require coding. We will explore how to use AI agents to help accomplish some edits to existing models or to construct new models, enabling those with less programming experience and less familiarity with the Emergent libraries to study and apply the concepts covered in this course. However:

- You should be the main driver of the scientific ideas. AI tools are here to help you implement the code, not to decide what questions to explore or what hypotheses to test. The intellectual core of your project — the neuroscience question, the experimental design, the interpretation of results — should be entirely your own.
- You must describe how you used AI tools in your submissions — a few sentences covering which tools you used and how (e.g., what parts of the code you got help with, whether you used it for understanding existing code, implementing new features, debugging, etc.).
- You must submit your Go code and the AI agent logs showing all prompts that you used to generate and test the code, along with your reports.
- AI tools may **not** be used to write or substantially draft your report. The writing, scientific reasoning, and interpretation of results must be your own. The main thing we care about is that you're transparent about whether and how you used AI for the implementation. When in doubt, ask!

***I reserve the right to change the schedule as the semester progresses. The most up-to-date version will always be posted on the class web-site.***

### Schedule

The below table summarizes when we will cover each topic and also contains due dates for assignments (all due dates are also on Canvas).

| Wk | Date      | Tuesday: Lecture                       | Ch | Due          | Date      | Thursday                            | Ch | Due         | Due Fri        |
|----|-----------|----------------------------------------|----|--------------|-----------|-------------------------------------|----|-------------|----------------|
| 1  | 8 Sep 26  |                                        |    |              | 10 Sep 26 | <b>Introduction</b>                 | 1  |             |                |
| 2  | 15 Sep 26 | <b>Neurons</b>                         | 2  | RR1          | 17 Sep 26 | Neurons                             | 2  | RR2         |                |
| 3  | 22 Sep 26 | <b>Networks</b>                        | 3  | HW2          | 24 Sep 26 | Networks                            | 3  | RR3         |                |
| 4  | 29 Sep 26 | Networks                               | 3  |              | 1 Oct 26  | <b>Plasticity / Learning</b>        | 4  | HW3         |                |
| 5  | 6 Oct 26  | Model / statistical learning           | 4  | RR4          | 8 Oct 26  | Task ("error-driven") Learning      | 4  |             |                |
| 6  | 13 Oct 26 | Task multilayer Learning               | 4  |              | 15 Oct 26 | combo and Temporal context learning | 4  | HW4         | RR5            |
| 7  | 20 Oct 26 | <b>Temporal reinforcement learning</b> | 8  |              | 22 Oct 26 | <b>Large Scale Org</b>              | 5  |             | <b>MidProj</b> |
| 8  | 27 Oct 26 | <b>Perception: early vision</b>        | 6  | RR6          | 29 Oct 26 | Perception: object recognition      | 6  | <b>Top</b>  |                |
| 9  | 3 Nov 26  | No class                               | 6  | HW6          | 5 Nov 26  | <b>Memory: interference</b>         | 7  | <b>Prop</b> | HW6            |
| 10 | 10 Nov 26 | Memory: Hippocampus                    | 7  | RR7          | 12 Nov 26 | Theta, memory retrieval, sleep      |    |             | HW7            |
|    |           |                                        |    | Meet         |           |                                     |    | Meet        |                |
| 11 | 17 Nov 26 | <b>Motor / BG/RL</b>                   | 8  | RR8          | 19 Nov 26 | <b>Working Memory (BG/PFC)</b>      | 9  | HW8         |                |
| 12 | 24 Nov 26 | Working Memory (BG/PFC)                | 9  | RR9          | 26 Nov 26 | Thanksgiving                        |    |             |                |
| 13 | 1 Dec 26  | Executive Function                     | 9  | HW9          | 3 Dec 26  | <b>Language</b>                     | 10 | RR10        |                |
| 14 | 8 Dec 26  | Student Presentations                  | 9  | HW10         | 10 Dec 26 | Student Presentations               |    |             |                |
| 15 | 15 Dec 26 |                                        |    | <b>Paper</b> | 17 Dec 26 |                                     |    |             |                |
| 16 |           |                                        |    |              |           |                                     |    |             |                |

**Ch** = Chapter in text to read, **Due** = Materials due in class (**HW** = homework, **RR** = reading reaction), **MidProj** = Mid-term mini project, **Top** = Paper topic, **Prop** = Final project proposal, **Meet** = Meet with instructor this week to discuss proposals. **Paper** = Final papers due by 5:00pm via email.

## Diversity Statement

In this class, we strive to create a learning environment that supports a diversity of thought, perspectives, and experiences, and honors your identities (including race, gender, class, sexuality, religion, ability, etc.). This means acknowledging biases and the diversity of all of us. To help accomplish these goals, please come speak with us (either directly or by submitting anonymous feedback):

- If anything in the readings or anything said in class (by anyone) makes you feel uncomfortable
- If you feel that your performance in class is being impacted by your experiences outside of class
- If you have any suggestions for improving the course materials to better include diverse perspectives

We appreciate you letting us know your preferred name and pronouns. We look forward to getting to know everyone in the class.

The CoPsy Department statement on Diversity and Inclusion can be found here: [www.brown.edu/academics/cognitive-linguistic-psychological-sciences/diversity](http://www.brown.edu/academics/cognitive-linguistic-psychological-sciences/diversity)

Please also be aware of these resources: Alycia Mosley Austin, Associate Dean of Diversity and Inclusion Contact: [alycia\\_mosley\\_austin@brown.edu](mailto:alycia_mosley_austin@brown.edu)

Students in need of short-term academic advice or support can contact one of the deans in the Dean of the College office.

To empower students whose first language is not English, an array of ELL support is available on campus including language and culture workshops and individual appointments. Contact: [ellwriting@brown.edu](mailto:ellwriting@brown.edu) or (401) 863-5672

Support for Writing at Brown: [www.brown.edu/academics/college/support/writing-center/](http://www.brown.edu/academics/college/support/writing-center/)

If you might require accommodations or modification of any course procedures, contact Student and Employee Accessibility Services at 401-863-9588 or [SEAS@brown.edu](mailto:SEAS@brown.edu)

Students with concerns about any non-tuition cost(s) of a course may apply to the Dean of the College Academic Emergency Fund to determine options for financing these costs, while ensuring their privacy. The fund can be found in the Emergency Funds, Curricular & Co-curricular Gap (E-Gap) Funds in UFunds. Information and procedures are available at <http://brown.edu/go/egap>