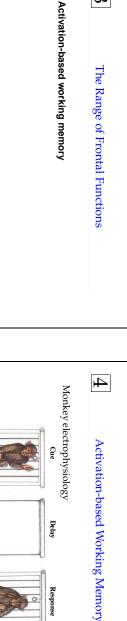
# 1 Higher Level Cognition: What's Missing

2

Higher Level Cognition: What We Know

Frontal damage impairs planning, reasoning, decision-making, self-initiated actions, self-awareness, social interaction...

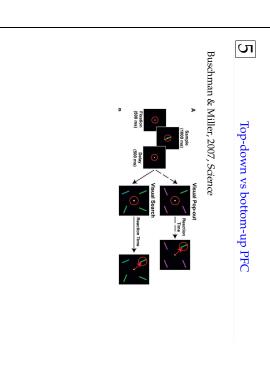
- Planning, problem solving, reasoning, complex decision-making
- What do all of these have in common?
- Top-down control of behavior: Instead of reacting in a bottom-up fashion to stimuli, behavior is driven (controlled) by an actively maintained representation of what we are supposed to be doing...
- Allows us to behave in contextually appropriate fashion instead of just giving the strongest, most dominant response
- Also gives us the ability to link events across time points, and to carry out behaviors that are extended across time...

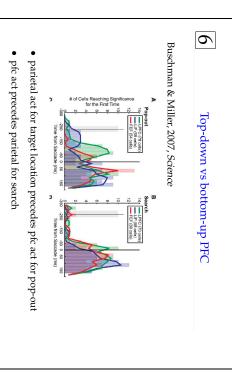


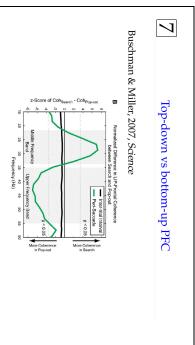
firing of neurons (activation-based memory).

The prefrontal cortex (PFC) can maintain information over time as

 $\Im$ 



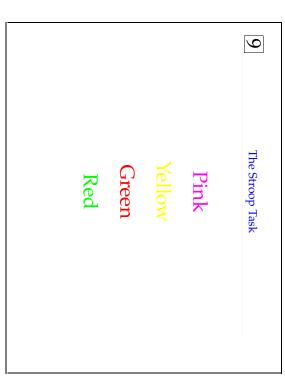


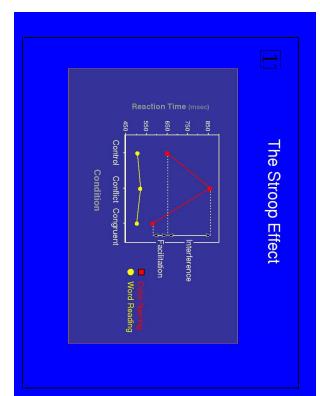


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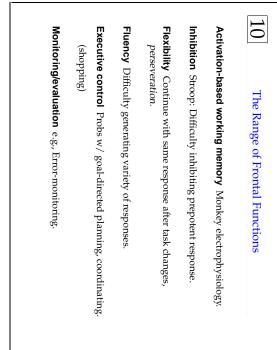
The Range of Frontal Functions

- greater low freq pfc-parietal synchronization for top-down
- greater high freq synchrony for bottom-up





# Activation-based working memory Inhibition Stroop: Difficulty inhibiting prepotent response.





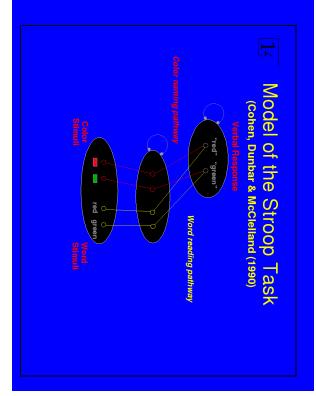
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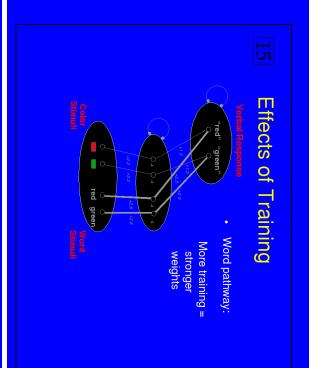
Possible explanation: differential pathway strength

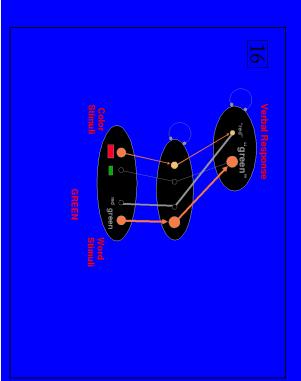
- two pathways: word reading and color naming
- These **compete** to generate response
- Word reading pathway is much stronger than color naming
- When word identity information doesn't match color, it interferes strongly with color naming
- Because color pathway is relatively weak, incongruent color info does not interfere with word reading

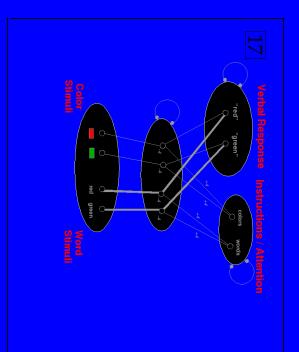
## 13 Stroop Effect: GREEN

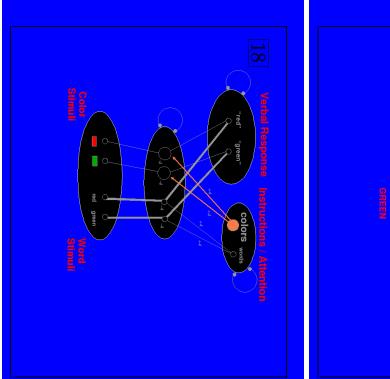
- Puzzle: If the color naming pathway is weaker than word reading, how do we manage to name color of the word "green" above?
- Solution: Prefrontal cortex actively maintains a representation of the task that you are supposed to be doing (color naming or word reading)
- This actively maintained task representation biases processing in posterior cortex by activating units in appropriate pathway
- e.g.,color naming task rep in PFC sends activation to the units in color naming pathway...

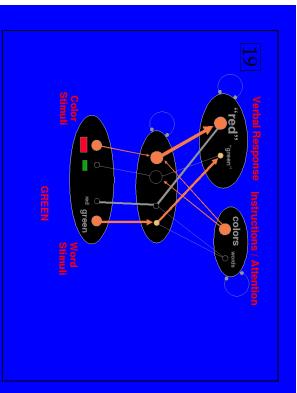


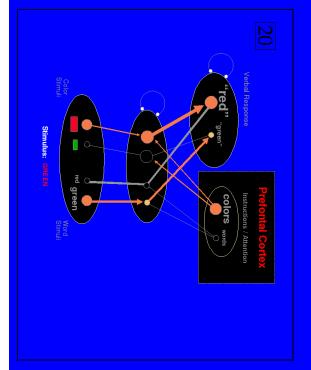


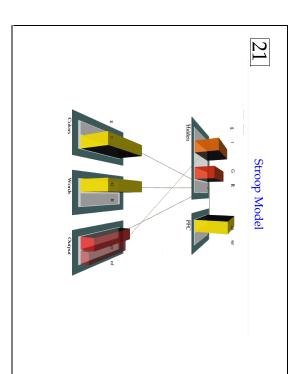


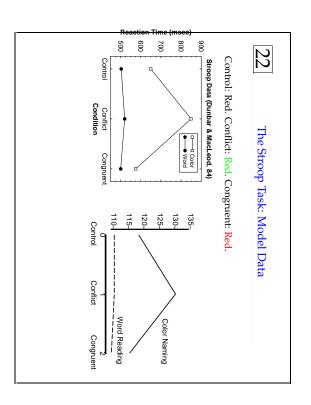












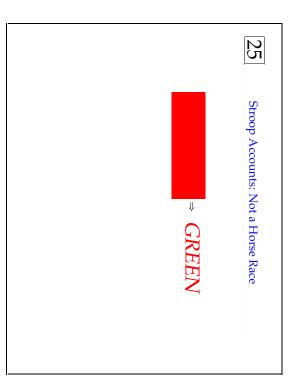
# 23 Pathway Strength vs Processing Speed Theories

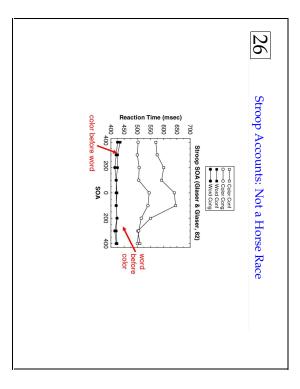
- Model predicts key difference between word reading and color naming is pathway strength (reading > color naming). This results in:
- Word reading being faster than color naming
- Asymmetric interference effects
- Other (verbal) theories posit Stroop effects resulting from a horse race rather than direct competition

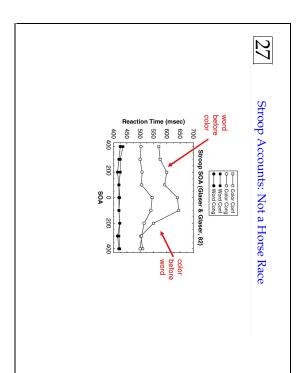
### Horse Race Theories

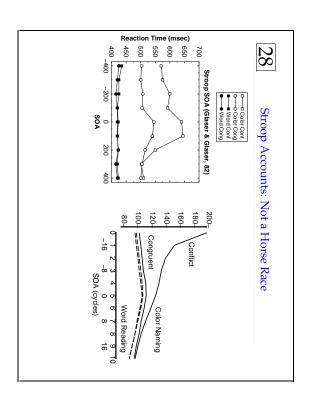
24

- Color does not affect word reading because the word reading process runs to completion before color is processed
- Conversely, word identity does affect color naming because word reading process completes before color response is generated
- This theory, stated as such, implies that it should be possible to get color to interfere with word info if the color naming process has a head start









## Stroop Accounts: Automaticity

29

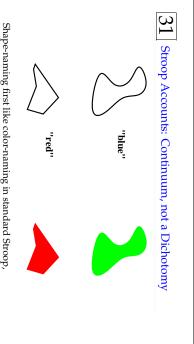
- Early accounts of Stroop focused on automatic vs controlled processing
- According to these theories, word reading is automatic and color naming is a controlled process.
- Automatic processes don't suffer from interference (they proceed "automatically") but controlled processes do.

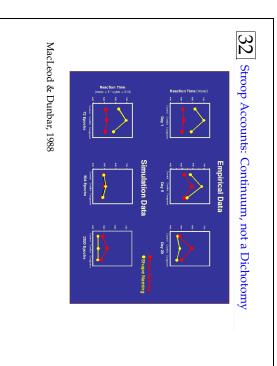
## Stroop Accounts: Automaticity

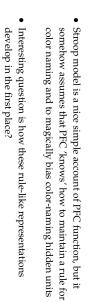
30

- Status (whether a process is controlled or automatic) depends on **absolute** pathway strength
- In contrast, model focuses on relative pathway strength stronger pathway interferes with less strong pathway (but not vice-versa)
- Prediction: If we could come up with a task that is even less well-learned than color naming, we will find that:
- New task will have no effect on color naming
- Color naming will interfere with new task

As new task is practiced repeatedly, effects should reverse

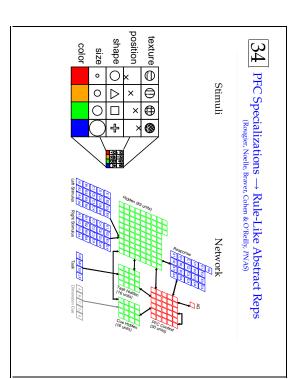


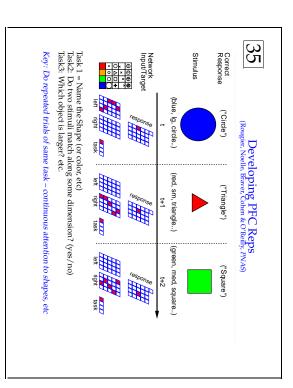




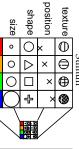
33 ut how do PFC units come to represent task rules??

- Interesting question is how these rule-like representations develop in the first place?
- Can PFC learn to assign abstract rule-like representations that multiple colors)?? code for stimulus dimensions (e.g., color) by experience (with





Weights from PFC or Hidden to output response units



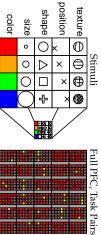




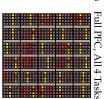
Abstraction derives from sustained maintenance over trials! Posterior net 'memorizes' specific combinations of features/responses for each task, doesn't develop systematic representations Rule = One stimulus dimension (row) relevant at a time. (e.g., card-sorting tasks)

color

# $\boxed{38} \ \ \text{PFC Specializations} \rightarrow \text{Rule-Like Abstract Reps} \\ \text{(Rougier, Noelle, Braver, Cohen & O'Reilly, PNAS)}$



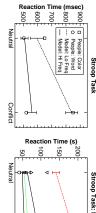


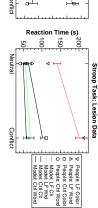


As is breadth of experience (same stimuli across different tasks) (increasing pressure to use same pfc reps across tasks  $\rightarrow$  systematicity); with small # tasks can get by with memorizing)

### Stroop Performance (Rougier et al, PNAS)

40





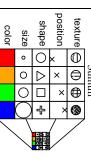
developed entirely through learning from random initial weights! Same network & parameters: PFC control representations

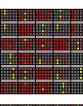
(posttraining, 30% damage) LF = left frontal (DLPFC) lesions in people and model

# $\boxed{37} \ \ \mathsf{PFC} \ \mathsf{Specializations} \longrightarrow \mathsf{Rule\text{-}Like} \ \mathsf{Abstract} \ \mathsf{Reps}$

PFC No Gate

Full PFC



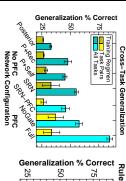


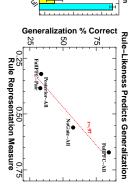




 $down \rightarrow update)$ Adaptive gating is key: within block of trials feature changes but gating mech learns to maintain constant PFC rep (until rule switches, performance goes

### 39 Rule-Like Abstract Reps $\rightarrow$ Generalization





Abstraction  $\rightarrow$  better generalization across tasks (accuracy on stims not seen in particular task).

experience). Interaction of nature (PFC mechanisms) and nurture (breadth of

#### 41

### The Range of Frontal Functions

Activation-based working memory Monkey electrophysiology.

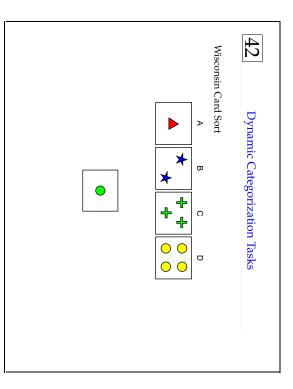
Inhibition Stroop: Difficulty inhibiting prepotent response

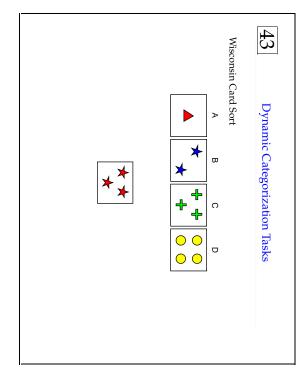
Flexibility Continue with same response after task changes perseveration.

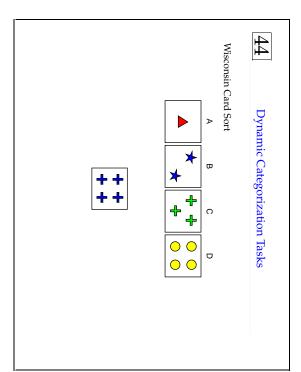
Fluency Difficulty generating variety of responses

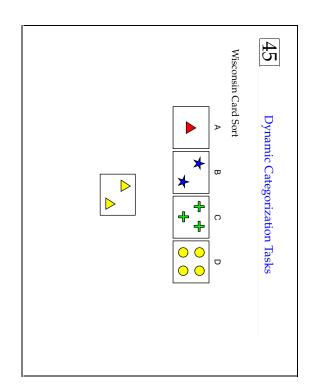
Executive control Probs w/ goal-directed planning, coordinating

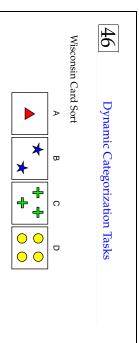
Monitoring/evaluation e.g., Error-monitoring











Experimental task (like Stroop), but captures some essential aspects of higher level cognition.

Frontal patients perseverate with the first rule.

→ weight-based tendencies build up when categorizing according to first rule, and you need to *actively maintain* the new rule to counteract these weight-based tendencies



- Stroop: Ability to override prepotent response (word reading) in favor of currently relevant task (color naming) – requires top-down control.
- Activation based directing of attention.
- "Prefrontal control" not just for overriding long term associations like word reading, but also for the ability to quickly change attention in an online fashion in response to changing task demands: UPDATING.

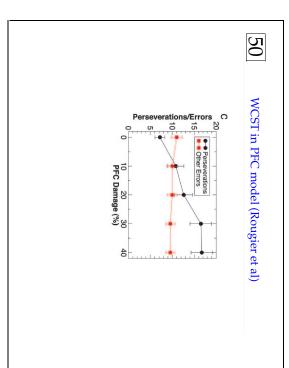




### Revenge of the Donuts...

Two strategies for solving donut categorization task:

- Adjust weights to different donut types
- Actively maintain a representation of your current strategy; deactivate this rep and activate another if you get negative feedback
- Active maintenance does not strongly benefit initial learning of the rule
- However it does greatly facilitate performance when the rule switches



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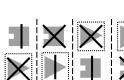
### **Card Sorting Tasks**

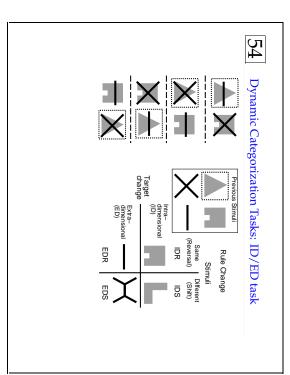
- Relevant to everyday life, or just to this peculiar task?
- Good measure of online thinking & problem solving: The thinking and behavior. ability to flexibly consider different possibilities to guide

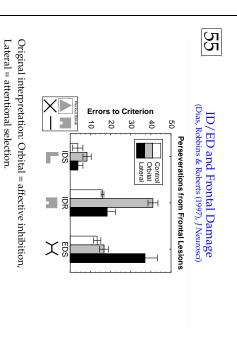
### 52 **Card Sorting Tasks**

- In what situations do we need to to consider/represent different rules in mind and have the ability to flexibly update/maintain them until one works well?
- an alternative (e.g., "Never: card sorting tasks are dumb"). Right now! Thinking. I'm asking you a question, you consider
- You then evaluate the quality of what you're holding in mind: does it make sense, is it likely to produce a good outcome?
- If yes, maintain info further processing; if not, update.
- Science: hypothesis formulation from experimental data.









Alternative Account
(O'Reilly, Noelle, Braver & Cohen (2002), Cerebral Cortex)

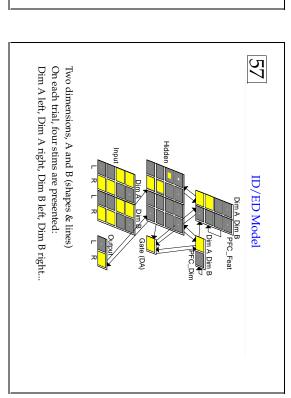
Orbital PFC represents detailed features.

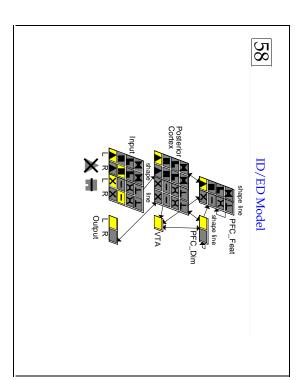
Lateral PFC represents abstract dimensions.

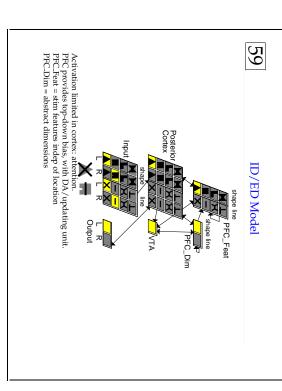
Activation-based PFC processing facilitates rule switch: Orbital = switch to new features (IDR).

Lateral = switch to new dimension (EDS).

Perseverations = weight-based processing in absence of PFC

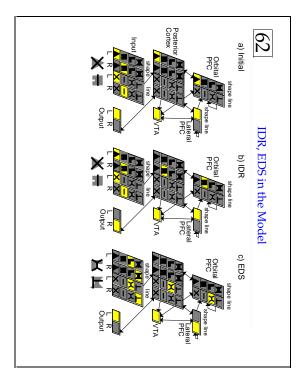






# **60**FC updating based on unexpected rewards and errors

- When there is an increase in DA activity (e.g. the model got the answer right but wasn't expecting a reward):
- hidden unit activity is gated into PFC
- connections from hidden units to DA are increased
- PFC serves to amplify the influence of hidden units associated with correct responding
- When there is a decrease in DA activity (the model was expecting a reward but gave the wrong response):
- PFC activity is wiped clean
- connections from hidden units to DA are decreased
- Also, there is some "gating noise": trial and error search

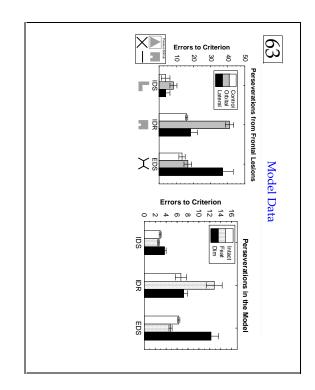


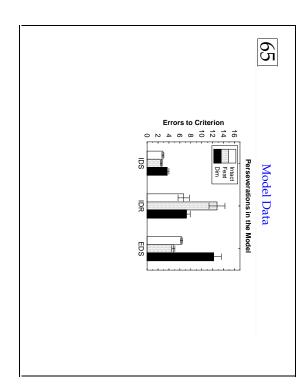
## 64 Explanation of Lesion Data: IDS

- Intradimensional shift (IDS): different stimuli pre and post-shift; the relevant dimension (A) stays the same
- No effect of PFC lesions
- PFC is unnecessary because there are no strong, inappropriate tendencies to overcome (new stimuli)

# 61 Similarities/Differences with Store-Ignore-Recall

- With S-I-R, the model had to gate the "Store" stimulus into PFC (and carry it forward in time) in order to respond correctly; S-I-R can only be solved with the help of active maintenance (working memory)
- The ID/ED task can be solved without active maintenance; but PFC can help by focusing the model's attention on useful parts of the input but it isn't necessary..





### **Explanation of Lesion Data: IDR**

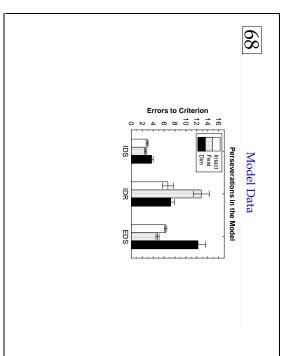
- Intradimensional reversal (IDR): same stimuli pre and post-shift; initially A1 = target; after the shift A2 = target
- Performance is impaired after PFC. Feat lesions but not PFC. Dim lesions
- It's clear why PFC\_Dim is *not* important here: It involves a shift of attention *within* a dimension, not across dimensions...
- How does PFC\_Feat help performance?



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## Explanation of Lesion Data: IDR

- Before shift, some hidden units learn to generate the A1 response
- After shift, these hidden units point to the wrong response
- PFC helps the model focus on other hidden units, which can then be associated with the new response
- This way the model avoids having to fully unlearn the association between the original hidden units and A1 response



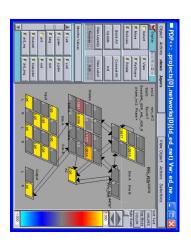


### Explanation of Lesion Data: EDS

- Extradimensional shift (EDS): different stimuli pre- and post-shift; initially A1 = target; after the shift, B3 = target
- Performance is impaired after PFC\_Dim lesions but not PFC\_Feat lesions
- It's clear why PFC\_Dim is important: It helps focus attention on the newly relevant dimension
- Why can't PFC\_Feat serve the same function? should be able to bias new reps as before...
- Without PFC\_Dim, PFC\_Feat has no sense of what constitutes a "dimension", just updates to random new pattern of features from both A and B dimensions...



### After EDS: PFC\_Dim lesion





### Advantages of ID/ED model

- PFC reps are not clamped as in Stroop updated in response to changing task demands.
- Nice fit and explanation of complex monkey data.
- Shows how working memory and cognitive control may be two sides of the same coin: activation-based memory is not just memory but also biases activity elsewhere in the brain.
- Shows that ID/ED data can be explained in terms of lateral and orbital PFC carrying out the same function (biasing competition in posterior cortex), applied to different kinds of content (features vs dimensions)
- Also provides evidence for a hierarchy of PFC representations

### Limitations of ID/ED model

- Reps not clamped, but still not learned one to one connectivity from HL.
- Distinction between OFC = features, DLPFC = dimensions may be too convenient: observed dissociation; not much evidence of OFC-features (see Frank & Claus, 2006).
- Newer models address the issue of how PFC representations can develop in childhood and lead to higher level abstraction and generalization to new tasks (Rougier et al, 2005, PNAS)

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### Limitations of ID/ED model

- Doesn't distinguish b/w updating and maintenance systems.
- Goal/Subgoal requires selective updating with concurrent maintenance of task relevant info.
- Updating system thought to involve the BG and DA, damaged in PD,SZ and lead to "frontal-like" impairments in Stroop, WCST, etc.
- Newer BG models address these issues in more complex tasks (eg. O'Reilly & Frank, 2006)

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## Goal/Subgoal Hierarchical Structure

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A Unified Activation-based Account

Central frontal mechanisms:

Activation-based working memory Frontal neurons maintain

actively over delays.

- Open fridge.
- 2. Get food items.
- 3. Close fridge.
- 4. Get bread from cupboard

Monitoring/evaluation e.g., Error-monitoring, critical for

dopaminergic modulation.

Update these subgoals to guide actions, but to guide the ordering of subgoals themselves, need to maintain overall goal of task (Make sandwich)

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## A Unified Activation-based Account

Inhibition Need to maintain top-down activation for weaker task.

**Flexibility** Dynamics of activation-based more rapid than weight-based.

**Fluency** Only problem w/novel categories of responses — need top-down support to overcome prepotent categories.

**Executive control** Maintain & update plans / goals over time, avoid distraction.



## Higher Level Cognition: What's Missing

- Planning
- Reasoning
- Decision-making
- Emotion
- Consciousness, sense of self
- Free will
- Social interaction

